

ABSTRACT

The movement of an object due to the continuous pushing of a simple ON/OFF switch is made an easier-to-use interface for users by a method of moving an object
5 displayed on a screen of a TV monitor of a computer having a controller which has a pressure-sensitive unit. In the method, the pushing by a user on the controller is sensed by the pressure-sensitive unit, a pressure-sensing output signal is determined depending on the pushing pressure, and the object is moved within the screen of the TV monitor depending on the magnitude of the pressure-sensing output signal of the controller.

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